

# RONNIE CLELAND

## ENVIRONMENT LOOK DEV ARTIST

### EXPERIENCE

#### DREAMWORKS ANIMATION STUDIOS

MAY 2010-PRESENT  
 ENVIRONMENT LOOK DEVELOPMENT  
 \* HOME!  
 \* THE CROODS  
 \* PUSS IN BOOTS

SUPERVISOR: JEREMY ENGLEMAN, SABRINA RIEGEL, AND KEN HEBERT. @ 818-695-5000

GLENDALE, CALIFORNIA

#### ASYLUM STUDIOS

OCT 2009-APRIL 2010  
 TEXTURE ARTIST  
 \*UNSTOPPABLE  
 \*SORCERER'S APPRENTICE  
 \*PRINCE OF PERSIA  
 \*VERIZON:DROP -DAY COMMERCIAL

SUPERVISOR: JOHN HART @ 310-395-4975

SANTA MONICA, CALIFORNIA

#### RAREFORM PRODUCTIONS

JULY 2009-SEPT 2009  
 LEAD ENVIRONMENT LOOK DEV ARTIST  
 \*WALLENTA

SUPERVISOR: VW SCHEICH @ 818-395-9582

L.A., CALIFORNIA

#### RHYTHM AND HUES

JULY 2008-MAY 2009  
 TEXTURE TD  
 \*LAND OF THE LOST  
 \*NIGHT AT THE MUSEUM 2  
 \*CIRQUE DU FREAK  
 \*ALIENS IN THE ATTIC  
 \*FAST AND FURIOUS 4

SUPERVISOR: MIKE YAZ @ 310-448-7077

MARINA DEL REY, CALIFORNIA

#### ASYLUM STUDIOS

JAN 2008-JULY 2008  
 TEXTURE ARTIST  
 \*THE CURIOUS CASE OF BENJAMIN BUTTON  
 \*UNDER ARMOUR SUPERBOWL COMMERCIAL

SUPERVISOR: TIM CLARK @ 310-395-4975

SANTA MONICA, CALIFORNIA

#### GENTLE GIANT STUDIOS

JUNE 2007 - JAN 2008  
 NEX GEN CHARACTER DEV. AND SCAN RESURFACING  
 \*GOLDEN AXE

SUPERVISOR: SCOTT SPENCER @ 818-504-3555

BURBANK, CALIFORNIA

#### LOOK EFFECTS STUDIOS

MARCH 2006 - DEC 2006  
 ROTO ARTIST & MATTE PAINTER  
 \*PIRATES OF THE CARIBBEAN 2  
 \*ROCKY BALBOA  
 \*NIGHTMARE BEFORE CHRISTMAS 3D  
 \*MATTE PAINTER FOR NASA SIMULATION RIDE

SUPERVISOR: HENRIK FETT @ 323-469-4230

HOLLYWOOD, CALIFORNIA

#### KOBER POST PRODUCTIONS

JULY 2006 - AUG 2006  
 COMPOSITOR  
 \*COMPOSITED AND TRACKED CROWD EFFECTS ON DANE COOK'S STAND-UP RELEASE ON HBO

SUPERVISOR: SEAN BESIN @ 323-860-8400

HOLLYWOOD, CALIFORNIA

#### SONY IMAGEWORKS/ EXTERNSHIP

OCT 2005 - DEC 2005  
 DUSTBUSTER  
 \*REMOVED DIRT, DUST, AND SCRATCHES ON GHOST RIDER  
 \*TOOK SONY TRAINING COURSES: MAYA FUNDAMENTALS & ANIMATION

SUPERVISOR: SANDE SCOREDOS @ 310-840-8312

CULVER CITY, CALIFORNIA

### SOFTWARE KNOWLEDGE

PHOTOSHOP, MARI, & BODYPAINT - SURFACING AND TEXTURE PAINTING  
 MAYA - MODELING, TEXTURING, LIGHTING, ANIMATION  
 RENDERMAN AND MENTAL RAY - RENDERING AND LOOK DEVELOPMENT  
 Z-BRUSH - CREATURE / CHARACTER DESIGN  
 MUDBOX - ENVIRONMENT SCULPTING AND TEXTURE PAINTING  
 NUKE AND AFTER EFFECTS - COMPOSITING AND SHOT WORK

### EDUCATION

#### GNOMON SCHOOL OF VISUAL FX

SEPT 2005 - DEC 2007  
 \*GRADUATED WITH CERTIFICATE IN VISUAL FX

HOLLYWOOD, CALIFORNIA

#### DELGADO

AUG 2003 - SEPT 2005  
 \*PICKED FOR LAMBDA CHI HONORS ALUMNI  
 \*AIGA TREASURER  
 \*DEAN'S LIST

NEW ORLEANS, LOUISIANA

#### UNIVERSITY OF SOUTH CAROLINA

AUG 1997 - JUNE 2003  
 \*NOMINATED FOR NATIONAL HONORS SOCIETY  
 \*GRADUATED WITH ASSOCIATE IN ARTS

COLUMBIA, SOUTH CAROLINA